



Learning a Discriminative Model for the Perception of Realism in Composite Images

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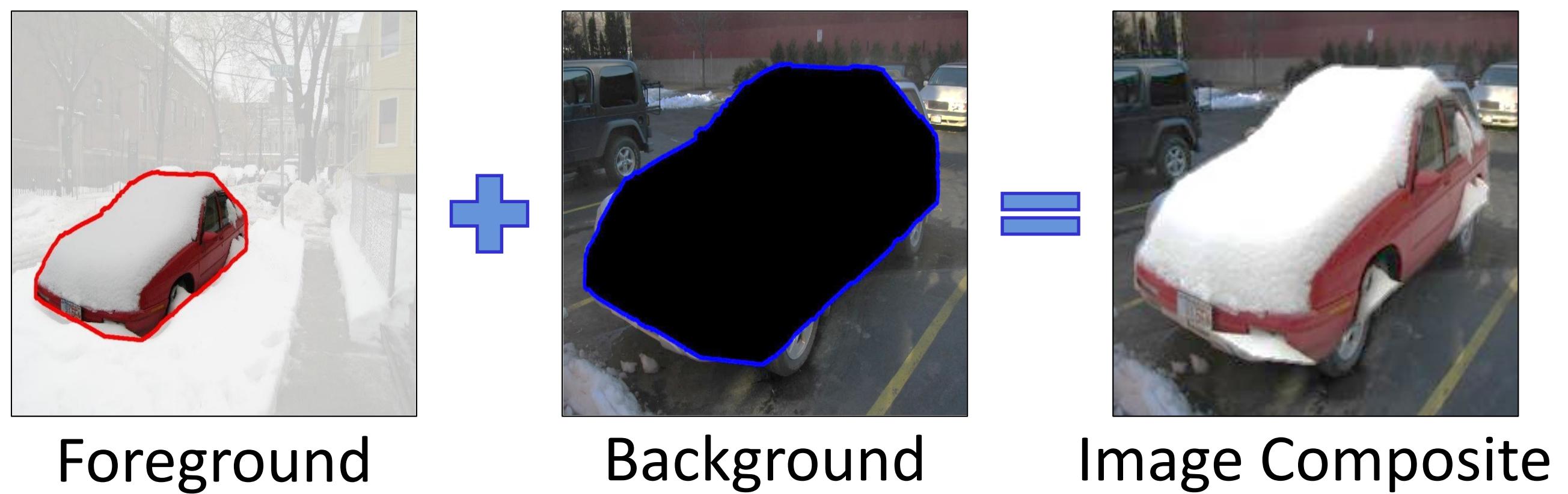
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code and data: www.eecs.berkeley.edu/~junyanz/projects/realism/



What is a Composite Image?



Which Photo Looks Realistic?



Our Goals: (1) Learn a visual realism model **without** using human annotations. (2) Improve image compositing by optimizing visual realism.

Overview

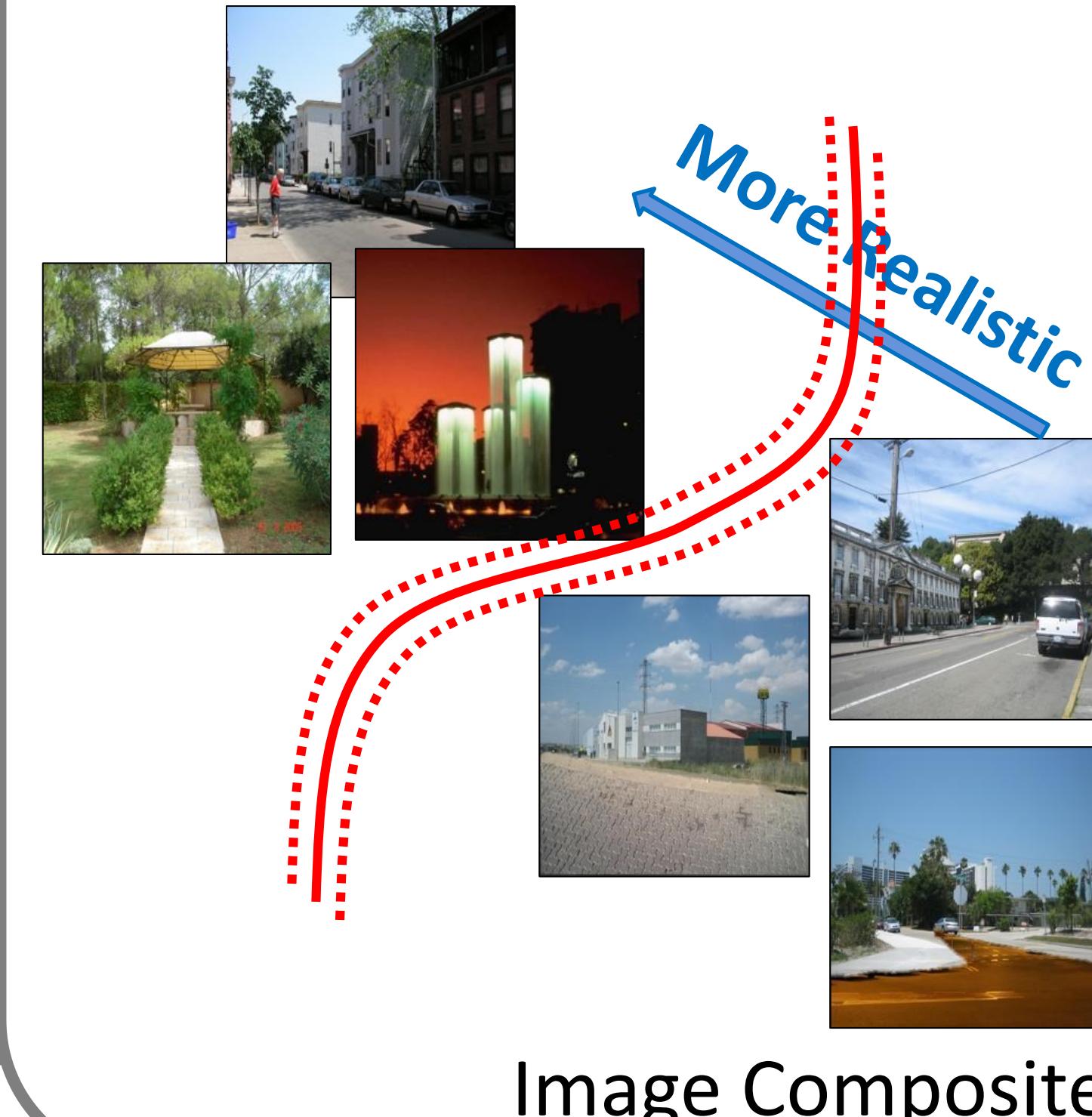
Realism CNN

Predict Realism Improve Composites

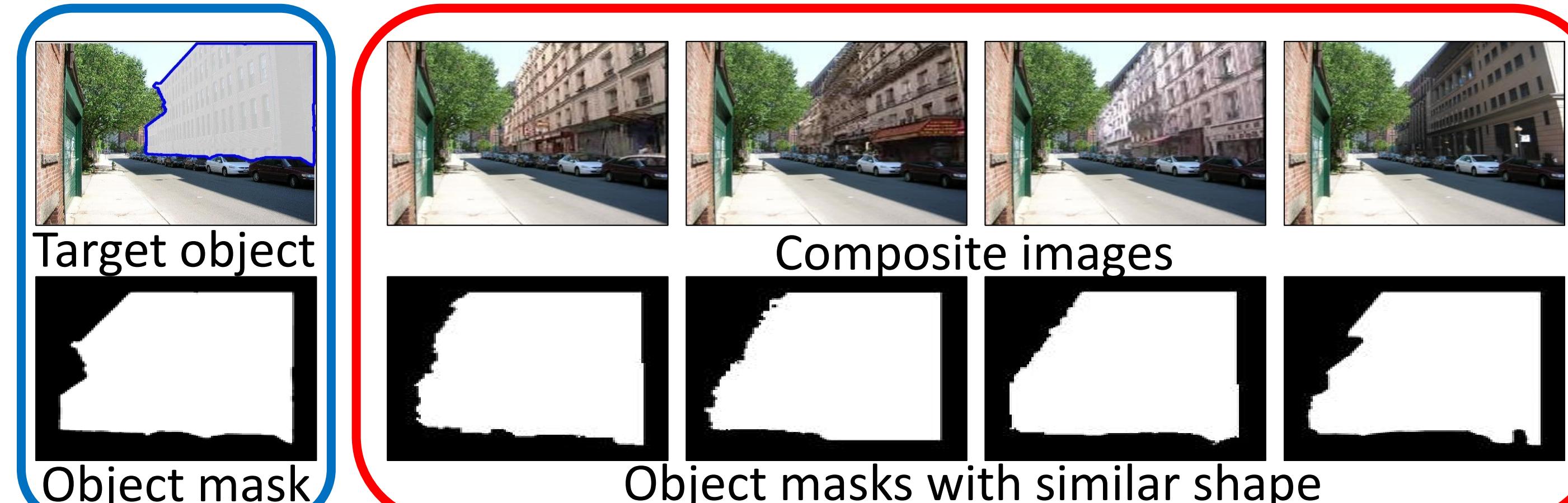
Image Editing Model

Realism Modeling

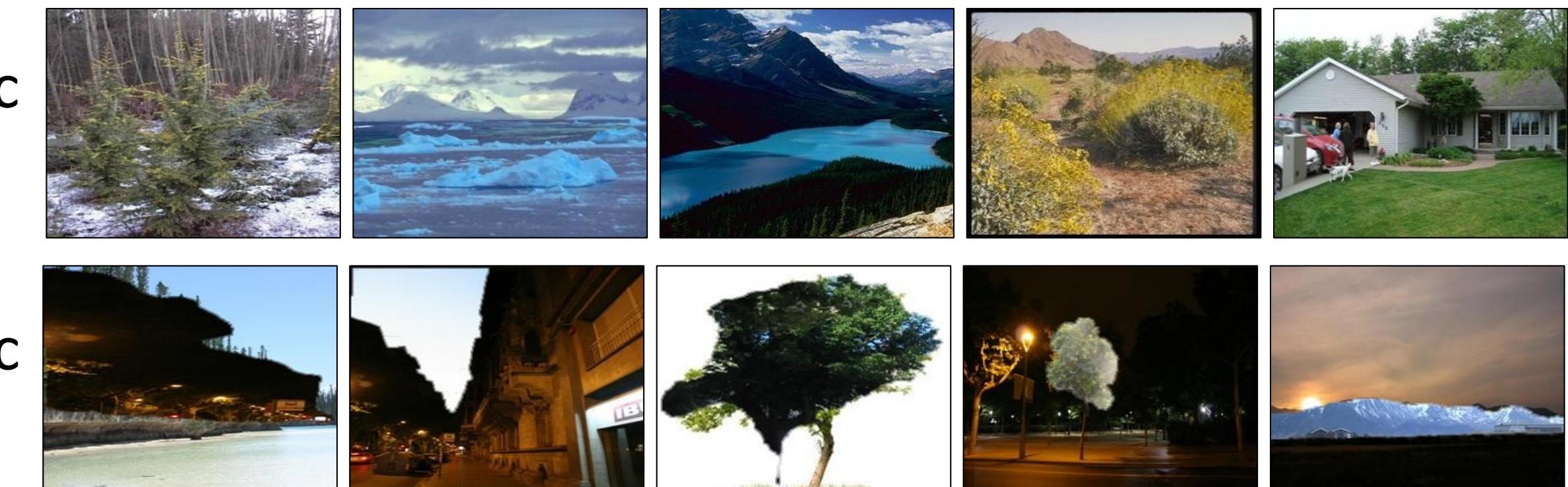
Natural photos



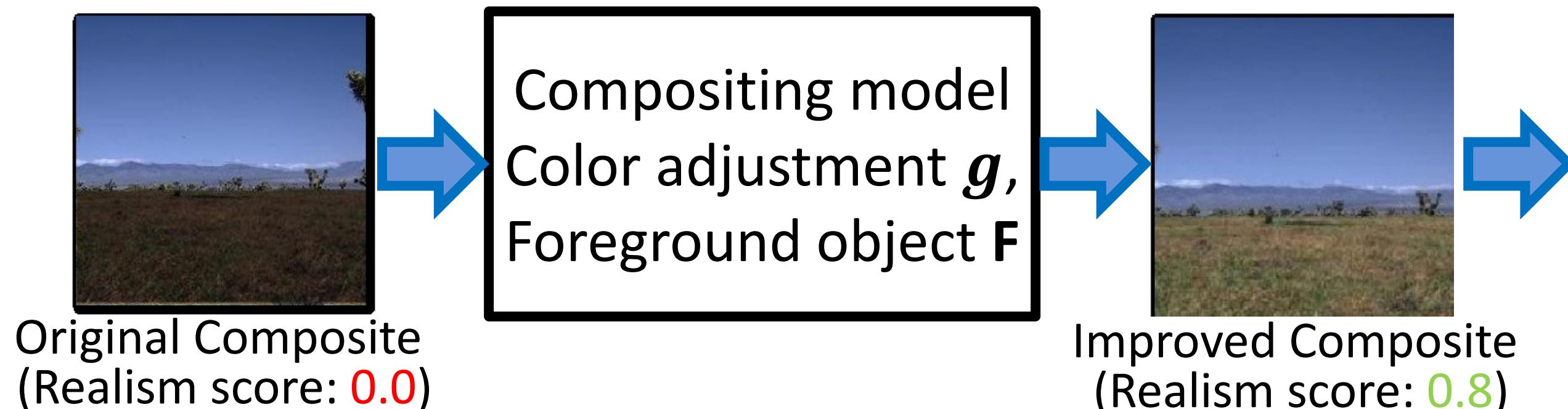
Automatically Generating Composites



Ranking of Negative Training Examples



Improving Object Compositing



$$E(g, F) = E_{CNN} + E_{reg}$$

Realism Prediction Results

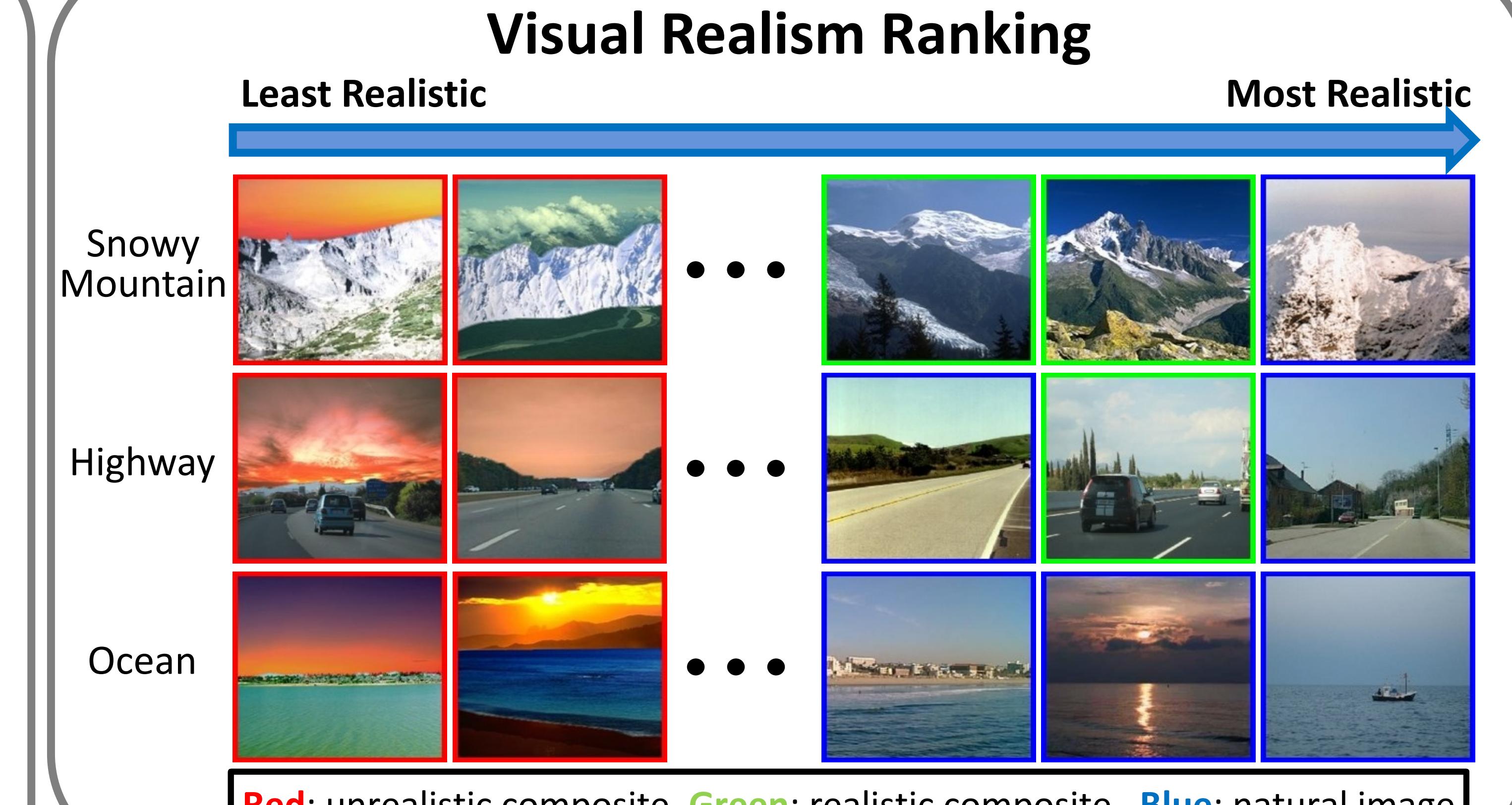
Evaluation

Dataset (Lalonde and Efros [1])

- 360 realistic photos (natural images, realistic composites)
- 360 unrealistic photos

Area under ROC Curve

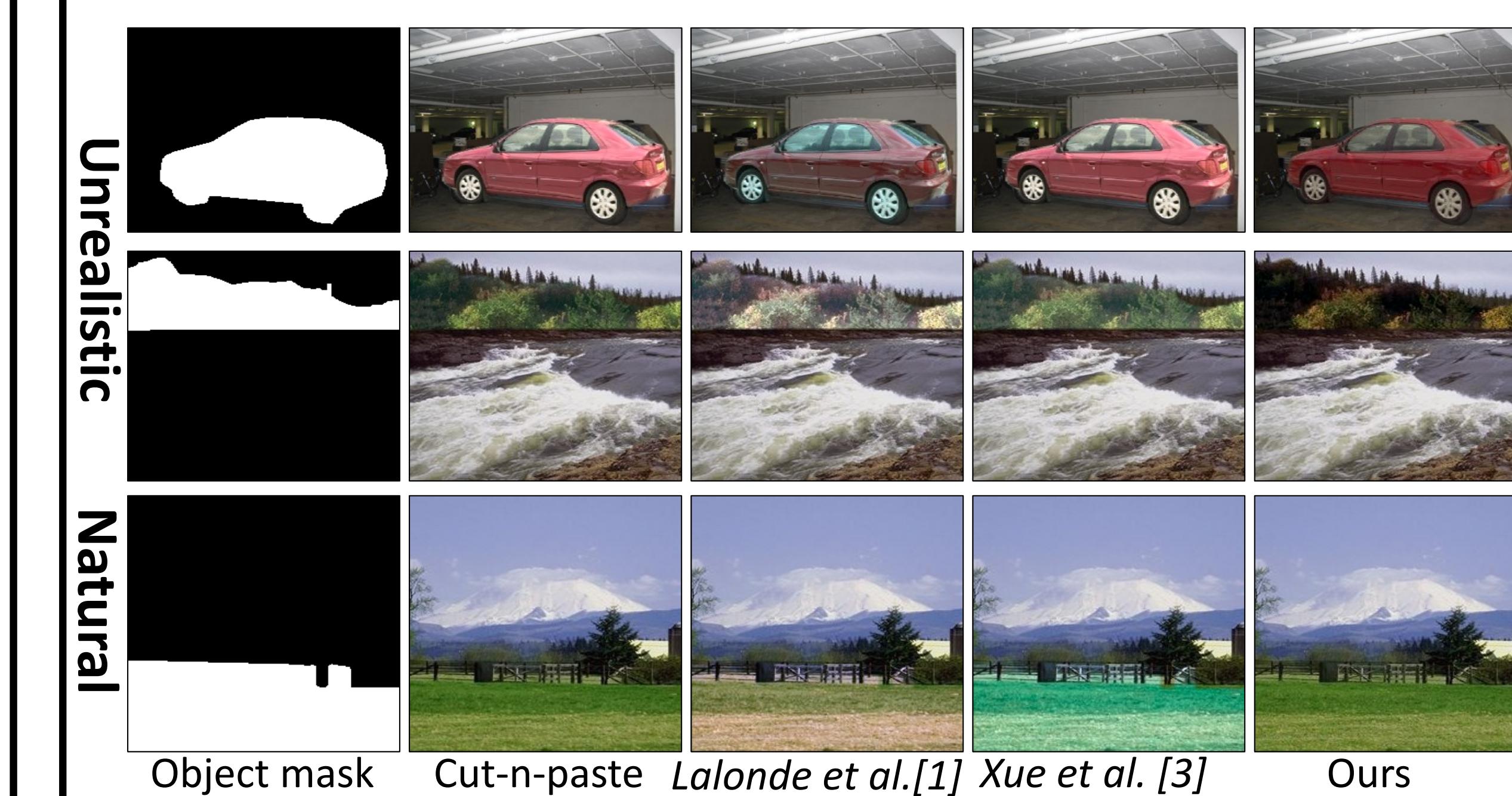
Methods without object mask	
Color Palette [2] (no mask)	0.61
VGG Net+SVM	0.76
RealismCNN	0.84
RealismCNN + SVM	0.88
Human	0.91
Methods using object mask	
Reinhard et al. [2]	0.66
Lalonde and Efros [1] (with mask)	0.81



- Indoor Dataset: 0.83 (RealismCNN)
- Object Proposals vs. Annotated Segments: 0.84 vs. 0.88 (with SVM)

[1] J.-F. Lalonde and A. A. Efros. Using color compatibility for assessing image realism. In ICCV 2007.
[2] E. Reinhard, A. O. Akuyu, M. Colbert, C. E. Hughes, and M. O'Connor. Real-time color blending of rendered and captured video. In Interservice/Industry Training, Simulation and Education Conference 2004.
[3] S. Xue, A. Agarwala, J. Dorsey, and H. Rushmeier. Understanding and improving the realism of image composites. SIGGRAPH 2012.

Optimizing Color Compatibility



	Unrealistic Composites	Realistic Composites	Natural Photos
cut-n-paste	-0.024	0.263	0.287
[1]	0.123	-0.299	-0.247
[3]	-0.410	-0.242	-0.237
Ours	0.311	0.279	0.196

- Significantly improve the visual realism of unrealistic composites.
- Does not alter much color distribution of realistic composites and natural photos.

Selecting Suitable Objects

